



National Capital Area Compete USA Competition Series



LTS USA Approval #27494

# 2018 Diversity Classic

Compete USA Competition



Compete USA Approval # 27494



**Fort Dupont Ice Arena**  
**Sunday March 11, 2018**  
**8:00am-3:00pm**

# **2018 COMPETE USA** ***Diversity Classic***



## **NCA COMPETE USA SERIES EVENT #1**

### **HOSTED BY: *Fort Dupont Ice Arena***

The Diversity Classic is sponsored by The Friends of Fort Dupont Ice Arena Kids On Ice® Learn to Skate USA program. No admission fee will be charged for spectators. The competition will run between 8:00am and 3:00pm

**DATE:** Sunday March 11, 2018

**LOCATION:** Fort Dupont Ice Arena  
3779 Ely Place, SE  
Washington, DC 20019  
202-584-5007  
[www.fdia.org](http://www.fdia.org)

**RINK:** Fort Dupont Ice Arena measures 200' x 85' with rounded corners.

**CO-CHAIRS:** Melissa Newberry and Mary Khandaker

**DEADLINE:** Entries must be postmarked no later than midnight February 26, 2018. Late entries will be accepted only if the limit has not been reached, at the discretion of the organizers. Entry fee must accompany all entries.

**FEES:** Entry fees are per person, U.S. dollars. The first event is **\$45.00** and each additional event is **\$20.00**. NO refunds after closing date unless event is canceled by the Diversity Classic planning committee. **ENTRY FORMS MUST BE FILLED OUT COMPLETELY** and returned with fee check made payable to **FDIA**. There will be a \$40.00 fee for NSF checks.

**AWARDS:** Everyone will receive an award. All events will be final rounds. ALL awards will be given at appropriate times throughout the competition.

**SCHEDULE:** A tentative schedule of events will be e-mailed and posted to [www.fdia.org](http://www.fdia.org) no later than March 7, 2017. Skating order will be posted on the day of the event. Skaters should arrive at least 1 hour before your event warm-up.

**REGISTRATION:** Competitors must register upon arrival and turn in music (if applicable).



**MUSIC:** The music for all free skating programs must be provided on CDs by the skater. CDs should be clearly marked with the name of the skater, event entered and length of music (not skating time). NO MP3 or CD-RWs. Competition music is to be turned in at the time of registration. Please pick up your music at registration table after your event.

**VIDEOTAPING/PHOTOGRAPHS:** Personal videotaping/photography is permitted from the spectator stands only.

### **ELIGIBILITY RULES FOR PARTICIPANTS**

The Diversity Classic and NCA Compete USA Series are open to ALL skaters who are current eligible (ER 1.00) members of the Learn to Skate USA program and/or those who are full members of U.S. Figure Skating. Members of other organizations are eligible to compete but must be registered and in good standing with Learn to Skate USA or a member club.

**Eligibility and Test Requirements:** Eligibility will be determined based on skill/test level as of each Series competition deadline. Skaters may not change levels after the close of entries for each competition. Further requirements are as follows:

- **Snowplow Sam and Basic Skills 1-6 Events:** skaters must compete at the highest level passed or one level higher. NO official US Figure Skating tests may have been passed.
- **Pre-Free Skate, Free Skate 1-6, Introductory, Test Track, and Well-Balanced Events:** eligibility will be based only on the highest Free Skate Test level passed. Moves in the Field test level will NOT determine competition level. Skaters may skate at the highest level passed OR one level higher, but not on both levels in the same event during the same competition. Skaters may not compete at more than one level in the same type of event at the same competition.

### **ELIGIBILITY RULES FOR INSTRUCTORS/COACHES**

**At a minimum, instructors/coaches 18 years and older must have a cleared background check and must be a current member of either Learn to Skate USA and/or full U.S. Figure Skating member.**

If a coach/instructor attempts to work at this event without the proper credentials, he or she is in violation of U.S. Figure Skating ethics and code of conduct rules and, as such, is subject to disciplinary action.

## 2018 National Capital Area Compete USA Series

### **Mission Statement**

*To give our skaters a chance to develop their Learn to Skate USA Skills in a fun and competitive environment. We wish to promote a positive and fun competition experience at the grassroots level that will increase skaters' skating interest and generate enthusiasm.*

A skater may participate in Compulsory/Elements and/or Free Skating events in any of the National Capital Area Basic Skills Series Competitions to be eligible for accumulating points, but must participate in at least three competitions. Awards will be presented to skaters with the highest point totals. These awards will take place at Final Event.

### **Series Point System**

The Compulsory/Elements and the Free Skating events in each of the Series Competitions will be eligible for accumulating points. Each event will have a maximum of 6 skaters. The system for scoring points for the final award will be as follows:

1 <sup>st</sup> Place	6 Points
2 <sup>nd</sup> Place	5 Points
3 <sup>rd</sup> Place	4 Points
4 <sup>th</sup> Place	3 Points
5 <sup>th</sup> Place	2 Points
6 <sup>th</sup> Place	1 Point

- **Skaters must participate in at least 3 of the series competitions in order to accumulate series points.**
- **Change of skills level after start of Series: Points will carry with each individual skater from one level to the next.**
- If an event has 2-6 skaters, the points will be awarded as if there were 6 skaters in the group.
- If there is only one skater in the group, the skater will be awarded 3 points.
- At the end of the Series, in the case of total points tied, all skaters tied for a place will be awarded a medal, no ties will be broken.
- **Points are accumulated for Compulsory and Free Skate events separately**

**Please Note:** National Capital Area Compete USA Series is sponsored equally by all the participating ice rinks and/or Compete USA member clubs.

Competition announcements and packages will be available at all participating ice rinks and/via the club or rink websites. Each NCA Series competition will have its own entry forms and registration process.

<p align="center"><b>Event #1</b></p> <p align="center"><i>Diversity Classic Basic Skills Competition</i> <b>Sun Mar 11, 2018</b> <b>Fort Dupont Ice Arena</b> 3779 Ely Place SE Washington, DC 20019 <b>Contact: Melissa Newberry</b> 202-584-5007 <a href="mailto:mnewberry@fdia.org">mnewberry@fdia.org</a></p>	<p align="center"><b>Event #2</b></p> <p align="center"><i>On The Edge Competition</i> <b>Sun April 15, 2018</b> <b>Hagerstown Ice and Sports Complex</b> 580 Security Road Hagerstown, MD 21740 <b>Contact: Lorraine Olson</b> 301-377-4354 <a href="mailto:skatedirector@hagerstownice.org">skatedirector@hagerstownice.org</a></p>
<p align="center"><b>Event #3</b></p> <p align="center"><i>Glide Into Spring Basic Skills Open Competition</i> <b>Sat Apr 28, 2018 8am-6pm</b> <b>Capital Clubhouse</b> 3033 Waldorf Market Place Waldorf, MD 20603 <b>Contact: Sigrid Berge</b> 301-932-4348 <a href="mailto:sberge@capitalclubhouse.com">sberge@capitalclubhouse.com</a></p>	<p align="center"><b>Event #4</b></p> <p align="center"><i>Blades of Summer Basic Skills Competition</i> <b>Sun Jun 3, 2018 9am-5pm</b> <b>Prince William Ice Center</b> 5180 Dale Blvd. Woodbridge, VA 22193 <b>Contact: Marina Khaltourina</b> 703-730-8423 <a href="mailto:mkhaltourina@pwice.com">mkhaltourina@pwice.com</a></p>
<p align="center"><b>Event #5</b></p> <p align="center"><i>Inside The Loop Competition</i> <b>Sat Jul 15, 2018</b> <b>Kettler Capitals Iceplex</b> 627 North Glebe Road <a href="http://Arlington,VA22203">Arlington, VA 22203</a> <b>Contact: Lori Cervinka/Rebecca Healey</b> 571-224-0555 <a href="mailto:lcervinka@kettlercapitalsiceplex.com">lcervinka@kettlercapitalsiceplex.com</a> <a href="mailto:healeyskating@gmail.com">healeyskating@gmail.com</a></p>	

**The following events will be hosted at all series competitions and eligible for accumulating points.**

### **SNOWPLOW SAM – BASIC 6 ELEMENTS**

Format choice of the Diversity Classic/NCA Series: Each skater will perform each element when directed by a judge. Example is defined as: All skaters in each event/group perform first element before moving on to the next skater. To be skated on 1/3 to 1/2 ice.

- To be skated on ½ to 1/3 ice.
- No music.
- **All elements must be skated in the order listed.**

Level	Time	Skating rules/standards
Snowplow Sam	1:00 max.	<ul style="list-style-type: none"> <li>• March followed by a two-foot glide and dip</li> <li>• Forward two-foot swizzles, 2-3 in a row</li> <li>• Forward snowplow stop</li> <li>• Backward wiggles, 2-6 in a row</li> </ul>
Basic 1	1:00 max.	<ul style="list-style-type: none"> <li>• Forward two-foot glide and dip</li> <li>• Forward two-foot swizzles, 6-8 in a row</li> <li>• Beginning snowplow stop on two-feet or one-foot</li> <li>• Backward wiggles, 6-8 in a row</li> </ul>
Basic 2	1:00 max.	<ul style="list-style-type: none"> <li>• Forward one-foot glide, either foot</li> <li>• Scooter pushes, right and left foot, 2-3 each foot</li> <li>• Moving snowplow stop</li> <li>• Two-foot turn in place, forward to backward</li> <li>• Backward two-foot swizzles, 6-8 in a row</li> </ul>
Basic 3	1:00 max.	<ul style="list-style-type: none"> <li>• Beginning forward stroking showing correct use of blade</li> <li>• Forward ½ swizzle pumps on a circle, either clockwise or counter clockwise, 4-6 consecutive</li> <li>• Forward slalom</li> <li>• Beginning backward one-foot glide, either foot</li> <li>• Moving forward to backward two-foot turn on a circle</li> </ul>
Basic 4	1:00 max.	<ul style="list-style-type: none"> <li>• Backward one-foot glides, right and left</li> <li>• Forward outside edge on a circle, clockwise or counter clockwise</li> <li>• Forward crossovers, 4-6 consecutive, both directions</li> <li>• Beginning two-foot spin, maximum 2-4 revolutions</li> <li>• Backward ½ swizzle pumps on a circle, one direction only</li> </ul>
Basic 5	1:00 max.	<ul style="list-style-type: none"> <li>• Backward outside edge on a circle, clockwise or counterclockwise</li> <li>• Backward crossovers, 4-6 consecutive, both directions</li> <li>• Advanced two-foot spin, maximum 4-6 revolutions</li> <li>• Forward outside three-turn, right and left</li> <li>• Hockey stop</li> </ul>
Basic 6	1:00 max.	<ul style="list-style-type: none"> <li>• Forward inside three-turn, right and left</li> <li>• Bunny Hop</li> <li>• Forward spiral on a straight line, right or left</li> <li>• Beginning one-foot spin, 2-4 revolutions, optional free leg held position and entry</li> <li>• T-stop, right or left</li> </ul>

## SNOWPLOW SAM – BASIC 6 PROGRAM WITH MUSIC

Format: The skating order of the required elements is optional. The elements are not restricted as to the number of times the element is executed or length of glides, number of revolutions, etc., unless otherwise specified.

- To be skated on full ice.
- The skater may use elements from a previous level.
- A 0.2 deduction will be taken for each element performed from a higher level. Bonus skills from the same level or below are allowed but will not be judged elements.

Level	Time	Skating rules/standards
Snowplow Sam	1:10 max.	<ul style="list-style-type: none"> <li>• March followed by a two-foot glide and dip</li> <li>• Forward two-foot swizzles, 2-3 in a row</li> <li>• Forward snowplow stop</li> <li>• Backward wiggles, 2-6 in a row</li> </ul>
Basic 1	1:10 max.	<ul style="list-style-type: none"> <li>• Forward two-foot glide and dip</li> <li>• Forward two-foot swizzles, 6-8 in a row</li> <li>• Beginning snowplow stop on two-feet or one-foot</li> <li>• Backward wiggles, 6-8 in a row</li> </ul>
Basic 2	1:10 max.	<ul style="list-style-type: none"> <li>• Forward one-foot glide, either foot</li> <li>• Scooter pushes, right and left foot, 2-3 each foot</li> <li>• Moving snowplow stop</li> <li>• Two-foot turn in place, forward to backward</li> <li>• Backward two-foot swizzles, 6-8 in a row</li> </ul>
Basic 3	1:10 max.	<ul style="list-style-type: none"> <li>• Beginning forward stroking showing correct use of blade</li> <li>• Forward ½ swizzle pumps on a circle, either clockwise or counter clockwise, 4-6 consecutive</li> <li>• Forward slalom</li> <li>• Beginning backward one-foot glide, either foot</li> <li>• Moving forward to backward two-foot turn on a circle</li> </ul>
Basic 4	1:10 max.	<ul style="list-style-type: none"> <li>• Backward one-foot glides, right and left</li> <li>• Forward outside edge on a circle, clockwise or counter clockwise</li> <li>• Forward crossovers, 4-6 consecutive, both directions</li> <li>• Beginning two-foot spin, maximum 2-4 revolutions</li> <li>• Backward ½ swizzle pumps on a circle, one direction only</li> </ul>
Basic 5	1:10 max.	<ul style="list-style-type: none"> <li>• Backward outside edge on a circle, clockwise or counterclockwise</li> <li>• Backward crossovers, 4-6 consecutive, both directions</li> <li>• Advanced two-foot spin, maximum 4-6 revolutions</li> <li>• Forward outside three-turn, right and left</li> <li>• Hockey stop</li> </ul>
Basic 6	1:10 max.	<ul style="list-style-type: none"> <li>• Forward inside three-turn, right and left</li> <li>• Bunny Hop</li> <li>• Forward spiral on a straight line, right or left</li> <li>• Beginning one-foot spin, 2-4 revolutions, optional free leg held position and entry</li> <li>• T-stop, right or left</li> </ul>

## PRE-FREE SKATE – FREE SKATE 6 COMPULSORY

Format: In simple program form, using a limited number of connecting steps, the skating order of the required elements is optional.

- To be skated on ½ ice.
- No music is allowed.
- The skater must demonstrate the required elements and may use any additional elements from previous levels. Bonus skills from the same level or below are allowed but will not be judged elements.
- A 0.2 deduction will be taken for each element performed from a higher level.
- Time: 1:15 maximum

Level	Time	Skating rules/standards
Pre-Free Skate	1:15 max	<ul style="list-style-type: none"> <li>• Forward inside open Mohawk from a standstill position (R to L and L to R)</li> <li>• Two forward crossovers into a forward inside Mohawk, step down and cross behind, step into one backward crossover and step to a forward inside edge, clockwise and counterclockwise</li> <li>• One-foot upright spin, optional entry and free-foot position (minimum three revolutions)</li> <li>• Mazurka</li> <li>• Waltz jump</li> </ul>
Free Skate 1	1:15 max.	<ul style="list-style-type: none"> <li>• Forward power stroking, 4-6 consecutive strokes</li> <li>• Backward outside three-turns, right and left</li> <li>• Upright spin, entry from backward crossovers - minimum 4-6 revolutions</li> <li>• Toe loop</li> <li>• Half flip jump</li> </ul>
Free Skate 2	1:15 max.	<ul style="list-style-type: none"> <li>• Alternating forward outside and inside spirals on a continuous axis (2 sets)</li> <li>• Backward inside three-turns, right and left</li> <li>• Beginning back spin, up to two revolutions</li> <li>• Half Lutz</li> <li>• Salchow jump</li> </ul>
Free Skate 3	1:15 max.	<ul style="list-style-type: none"> <li>• Alternating Mohawk/crossover sequence, right to left and left to right</li> <li>• Waltz three-turns, clockwise and counterclockwise</li> <li>• Advanced back spin with free foot in crossed leg position, min 3 revs</li> <li>• Loop jump</li> <li>• Waltz jump/toe loop or Salchow/toe loop jump combination</li> </ul>
Free Skate 4	1:15 max.	<ul style="list-style-type: none"> <li>• Forward power 3's, 2-3 consecutive sets, right or left</li> <li>• Sit spin - minimum three revolutions</li> <li>• Half loop jump</li> <li>• Flip jump</li> </ul>
Free Skate 5	1:15 max.	<ul style="list-style-type: none"> <li>• Backward outside three-turn, Mohawk (backward power three-turn), both directions</li> <li>• Camel spin - minimum three revolutions</li> <li>• Waltz jump-loop jump combination</li> <li>• Lutz jump</li> </ul>
Free Skate 6	1:15 max.	<ul style="list-style-type: none"> <li>• Forward power pulls, right and left</li> <li>• Split jump or stag jump</li> <li>• Camel, sit spin combination - minimum of four revolutions total</li> <li>• Waltz jump, ½ loop, Salchow jump sequence</li> <li>• Beginning Axel jump</li> </ul>



## PRE-FREE SKATE – FREE SKATE 6 PROGRAM WITH MUSIC

Format: The skating order of the required elements is optional. The elements are not restricted as to the number of times an element is executed, length of glides, number of revolutions, etc., unless otherwise stated. Connecting steps and transitions should be demonstrated throughout the program.

- To be skated on full ice.
- The skater must demonstrate the required elements and may use but is not required to use any additional elements from previous levels. Bonus skills from the same level or below are allowed but will not be judged elements.
- A 0.2 deduction will be taken for each element performed from a higher level.
- Time 1:40 max.

Level	Time	Skating rules/standards
Pre-Free Skate	1:40 max	<ul style="list-style-type: none"> <li>• Two forward crossovers into a forward inside Mohawk, step down and cross behind, step into one backward crossover and step to a forward inside edge, clockwise and counterclockwise</li> <li>• One-foot upright spin, optional entry and free-foot position (minimum three revolutions)</li> <li>• Mazurka</li> <li>• Waltz jump</li> </ul>
Free Skate 1	1:40 max	<ul style="list-style-type: none"> <li>• Forward power stroking, 4-6 consecutive strokes</li> <li>• Upright spin, entry from backward crossovers - minimum 4-6 revolutions</li> <li>• Toe loop jump</li> <li>• Half flip jump</li> </ul>
Free Skate 2	1:40 max.	<ul style="list-style-type: none"> <li>• Alternating forward outside and inside spirals on a continuous axis (2 sets)</li> <li>• Beginning back spin, up to two revolutions</li> <li>• Half Lutz</li> <li>• Salchow jump</li> </ul>
Free Skate 3	1:40 max	<ul style="list-style-type: none"> <li>• Alternating Mohawk/crossover sequence, right to left and left to right</li> <li>• Advanced back spin with free foot in crossed leg position, min 3 revs</li> <li>• Loop jump</li> <li>• Waltz jump-toe loop or Salchow-toe loop jump combination</li> </ul>
Free Skate 4	1:40 max.	<ul style="list-style-type: none"> <li>• Forward power 3's, 2-3 consecutive sets, right or left</li> <li>• Sit spin - minimum three revolutions</li> <li>• Half Loop jump</li> <li>• Flip jump</li> </ul>
Free Skate 5	1:40 max.	<ul style="list-style-type: none"> <li>• Backward outside three-turn, Mohawk (backward power three-turn), both directions</li> <li>• Camel spin - minimum three revolutions</li> <li>• Waltz-loop jump combination</li> <li>• Lutz jump</li> </ul>
Free Skate 6	1:40 max.	<ul style="list-style-type: none"> <li>• Split jump or stag jump</li> <li>• Camel, sit spin combination - minimum of four revolutions total</li> <li>• Waltz jump, ½ loop, Salchow jump sequence</li> <li>• Beginning Axel jump</li> </ul>

## INTRODUCTORY LEVELS COMPULSORY

Format: In simple program form, using a limited number of connecting steps, the skating order of the required elements is optional.

- To be skated on ½ ice.
- No music is allowed.
- The skater must demonstrate the required elements and may use any additional elements from previous levels.
- A 0.2 deduction will be taken for each element performed from a higher level.
- *Skaters may have the option to skate one level higher in compulsories than their free skate program.*

Level	Time	Skating rules/standards
Beginner	1:15 max.	<ul style="list-style-type: none"> <li>• Waltz jump</li> <li>• ½ jump of choice</li> <li>• Forward two-foot or one-foot spin - minimum three revolutions (free leg position optional)</li> <li>• Forward or backward spiral</li> </ul>
High Beginner	1:15 max.	<ul style="list-style-type: none"> <li>• Toe loop jump</li> <li>• Salchow jump</li> <li>• Forward scratch spin - minimum three revolutions</li> <li>• Forward or backward spiral</li> </ul>

## WELL BALANCED LEVELS COMPULSORY

General event parameters:

- Elements skated on ½ ice
- Elements may be performed only once
- No music is allowed

Level	Time	Skating rules/standards
No-Test	1:15 max.	<ul style="list-style-type: none"> <li>• Loop jump</li> <li>• Jump combination to include a toe loop (may not use a loop or Axel)</li> <li>• Solo spin - sit <u>or</u> camel spin - minimum three revolutions</li> <li>• Spiral sequence, must include a forward and backward spiral. Additional spirals and balance moves may be included.</li> </ul>
Pre-Preliminary	1:15 max.	<ul style="list-style-type: none"> <li>• Toe Loop jump</li> <li>• Jump combination: single/single (no Axel)</li> <li>• Sit spin or camel spin - minimum three revolutions</li> <li>• Spiral sequence with one forward spiral and one backward spiral (any edge)</li> </ul>
Preliminary	1:15 max.	<ul style="list-style-type: none"> <li>• Lutz jump</li> <li>• Jump combination: single/single (may include Axel)</li> <li>• Back upright spin - minimum three revolutions</li> <li>• Forward inside spiral</li> </ul>

## INTRODUCTORY LEVELS FREE SKATE PROGRAM

General event parameters:

- Skaters will skate to the music of their choice.
- Level will be determined by the highest free skate test passed. Skaters may compete at the highest level they have passed, or skate up to one level higher.
- Minimum number of spin revolutions are in parentheses following the spin description. Revolutions must be in position.

Level	Jumps	Spins	Step Sequences	Qualifications
Beginner 1:40 Maximum	Max. 5 jump elements: <ul style="list-style-type: none"> <li>• Jumps with no more than one-half rotation (front to back or back to front).</li> <li>• Max. 2 jump sequences</li> <li>• Max. 2 of any same jump</li> </ul>	Max. 2 spins: <ul style="list-style-type: none"> <li>• Two upright spins, no change of foot, no flying entry (Min. 3 revolutions)</li> </ul>	Connecting moves and steps should be demonstrated throughout the program	Skaters may not have passed tests higher than U.S. Figure Skating Learn to Skate USA free skating badge tests
High Beginner 1:40 Maximum	Max. 5 jump elements: <ul style="list-style-type: none"> <li>• Jumps with no more than one-half rotation (front to back or back to front including half-loop)</li> <li>• Single rotation jumps: Salchow and toe loop only.</li> <li>• Max. 2 jump combinations or sequences</li> <li>• Max. 2 of any same type jump.</li> </ul>	Max. 2 spins: <ul style="list-style-type: none"> <li>• Two upright spins, change of foot optional, no flying entry (Min. 3 revolutions)</li> </ul>	Connecting moves and steps should be demonstrated throughout the program	Skaters may not have passed tests higher than U.S. Figure Skating Learn to Skate USA free skating badge tests

## WELL BALANCED FREE SKATE PROGRAM

General event parameters:

- Skaters may not enter both a Well Balanced Free Skate event and a Test Track Free Skate event at the same non-qualifying competition.
- Skaters will skate to the music of their choice.
- Level will be determined by the highest free skate test passed. Skaters may compete at the highest level they have passed, or skate up to one level higher.

Level	Time	Jumps	Spins	Step Sequences
No-Test	1:40 Maximum	<b>Max 5 Jump Elements</b> <ul style="list-style-type: none"> <li>• All single jumps allowed except for the single Axel <ul style="list-style-type: none"> <li>○ No single Axels, double, triple or quadruple jumps allowed</li> <li>○ Number of single jumps (except single Axels) is not limited provided the maximum number of jump elements allowed is not exceeded</li> </ul> </li> <li>• Max 2 jump combinations or jump sequences <ul style="list-style-type: none"> <li>○ Jump combinations limited to 2 jumps except that one 3-jump combination with a maximum of 3 single jumps is allowed</li> </ul> </li> </ul> <p>Jump sequences limited to a maximum of 3 single jumps</p>	<b>Max 2 Spins</b> <ul style="list-style-type: none"> <li>• Spins may change feet and/or position</li> <li>• Spins may start with a flying entry</li> <li>• Min 3 revs.</li> </ul> <p>These spins must be of a different character (For definition see U.S. Figure Skating rule 4103 (E))</p>	<b>Max 1 Sequence</b> <ul style="list-style-type: none"> <li>• Step Sequence <ul style="list-style-type: none"> <li>○ Must use one-half the ice surface</li> <li>○ Moves in the field and spiral sequences are allowed but will not be counted as elements</li> <li>○ Jumps may be included in the step sequence</li> </ul> </li> </ul>
Pre-Preliminary	1:40 Maximum	<b>Max 5 Jump Elements</b> <ul style="list-style-type: none"> <li>• All single jumps, including the single Axel, allowed <ul style="list-style-type: none"> <li>○ No double, triple or quadruple jumps allowed</li> <li>○ Axel may be repeated once as a solo jump or part of a jump sequence or jump combination (maximum of 2 single Axels)</li> <li>○ Number of single jumps is not limited provided the maximum number of jump elements allowed is not exceeded</li> </ul> </li> <li>• Max 2 jump combinations or jump sequences <ul style="list-style-type: none"> <li>○ Jump combinations limited to 2 jumps except that one 3-jump combination with a maximum of 3 single jumps is allowed <ul style="list-style-type: none"> <li>• Jump sequences limited to a maximum of 3 single jumps</li> </ul> </li> </ul> </li> </ul>	<b>Max 2 Spins</b> <ul style="list-style-type: none"> <li>• Spins may change feet and/or position</li> <li>• Spins may start with a flying entry</li> <li>• Min 3 revs.</li> </ul> <p>These spins must be of a different character (For definition see U.S. Figure Skating rule 4103 (E))</p>	<b>Max 1 Sequence</b> <ul style="list-style-type: none"> <li>• Step Sequence <ul style="list-style-type: none"> <li>○ Must use one-half the ice surface</li> <li>○ Moves in the field and spiral sequences are allowed but will not be counted as elements</li> <li>○ Jumps may be included in the step sequence</li> </ul> </li> </ul>
Preliminary	1:30 +/- 10 seconds	<b>Max 5 Jump Elements</b> <ul style="list-style-type: none"> <li>• 1 must be an Axel-type jump or a waltz jump*</li> <li>• All single jumps, including the single Axel, allowed. Only 2 different double jumps may be attempted (limited to double Salchow, double toe loop and double loop) <ul style="list-style-type: none"> <li>○ Double flip, double Lutz, double Axel, triple and quadruple jumps not allowed</li> <li>○ An Axel plus up to two different, allowable double jumps may be repeated once (but not more) as solo jumps or part of a jump sequence or jump combination</li> <li>○ Number of single jumps is not limited provided the maximum number of jump elements allowed is not exceeded</li> </ul> </li> <li>• Max 2 jump combinations or sequences <ul style="list-style-type: none"> <li>○ Jump combinations limited to 2 jumps except that one three jump combination with a maximum of 2 double jumps and 1 single jump is allowed <ul style="list-style-type: none"> <li>• Jump sequences limited to a maximum of 3 single or double jumps</li> </ul> </li> </ul> </li> </ul>	<b>Max 2 Spins</b> <ul style="list-style-type: none"> <li>• Spins may change feet and/or position</li> <li>• Spins may start with a flying entry</li> <li>• Min 3 revs.</li> </ul> <p>These spins must be of a different character (For definition see U.S. Figure Skating rule 4103 (E))</p>	<b>Max 1 Sequence</b> <ul style="list-style-type: none"> <li>• Step Sequence <ul style="list-style-type: none"> <li>○ Must use one-half the ice surface</li> <li>○ Moves in the field and spiral sequences are allowed but will not be counted as elements</li> <li>○ Jumps may be included in the step sequence</li> </ul> </li> </ul>

## TEST TRACK FREE SKATE

### General event parameters:

- Skaters may not enter both a Well Balanced Free Skate event and a Test Track Free Skate event at the same non-qualifying competition.
- Skaters will skate to the music of their choice.
- Level will be determined by the highest free skate test passed. Skaters may compete at the highest level they have passed, or “skate up” to one level higher.
- Minimum number of spin revolutions are in ( ) following the spin description. Revolutions must be in position.
- The following deductions will be taken:  
0.1 from each mark for each technical element included that is not permitted in the event description.  
0.2 from the technical mark for each extra element included.  
0.1 from the technical mark for any spin that is less than the required minimum revolutions.

Level	Jumps	Spins	Step Sequences	Qualifications
Pre-Preliminary 1:40 maximum	<i>Maximum of 5 jump elements:</i> <ul style="list-style-type: none"> <li>• Jumps with not more than one-half rotation (<i>front to back or back to front including half-loop</i>)</li> <li>• Single rotation jumps: Salchow, toe loop and loop only.</li> <li>• Max. 2 jump combinations or sequences</li> <li>• Max. 2 of any same type jump</li> </ul>	<i>Maximum of 2 spins:</i> <ul style="list-style-type: none"> <li>• Two spins of a different nature, one position only. No change of foot, no flying entry. (Min. 3 revolutions)</li> </ul>	Connecting moves and steps should be demonstrated throughout the program	Skaters may not have passed tests higher than U.S. Figure Skating pre-preliminary free skate test
Preliminary 1:30 +/- 10 sec.	<i>Maximum of 5 jump elements:</i> <ul style="list-style-type: none"> <li>• Jumps with not more than one rotation (no Axels).</li> <li>• Max. 2 jump combinations or sequences</li> <li>• Max. 2 of any same type jump</li> </ul>	<i>Maximum of 2 spins:</i> <ul style="list-style-type: none"> <li>• One spin in one position; no change of foot, no flying entry. (Min. 3 revolutions)</li> </ul> One spin consisting of a front scratch to back scratch; exit on spinning foot not mandatory. (Min. 3 revolutions per foot)	Connecting moves and steps should be demonstrated throughout the program	Skaters must have passed at least the U.S. Figure Skating pre-preliminary free skate test but may not have passed tests higher than the preliminary free skate test

## INTERPRETIVE PROGRAM (Not eligible for NCA Series points):

**Competition Format:** Music is pre-selected and kept confidential by the organizing committee. During warm-up, skaters will hear the selection of music twice. Following warm-up, all skaters except for the first skater will be escorted to a soundproof area. The first skater will hear the music again, then perform a program to the music. As each skater performs, the next skater in line will be allowed to hear the music for the third time. The listening skater will not be allowed to view the performing skater.

**Levels:** Skaters will be grouped by ability after close of registration.

**Judging Rules:** Skaters are judged on originality, pattern, technicality (ability to include jumps and spins,) and music interpretation/expression. Spins and jumps performed must be appropriate to competition level.

**Time:** Basic Levels: 45 seconds max; Pre-Freeskate-Preliminary: 1 minute max

**Coaching:** There is to be no instruction during this event from coaches, parents, or fellow skaters. Staging area must be kept clear except for ice monitor and listening competitor.





**DIVERSITY  
CLASSIC  
COMPETE**  
USA  
APPROVED BY LEARN TO SKATE USA

## ENTRY FORM

MAIL ENTRY w/PAYMENT TO:  
Fort Dupont Ice Arena ATTN: Programming  
3779 Ely Place, SE Washington, DC 20019

Skater Name: \_\_\_\_\_ DOB: \_\_\_\_\_ Gender: M F  
Last First

Address: \_\_\_\_\_ City, State, Zip: \_\_\_\_\_

Email Address: \_\_\_\_\_ Cell Phone #: \_\_\_\_\_

Learn to Skate USA or USFS Number: \_\_\_\_\_ Highest Level Passed: \_\_\_\_\_

Program/Club Affiliation: \_\_\_\_\_

It is agreed that the competitor and family hold the **Friends of Fort Dupont Ice Arena** and Learn to Skate USA Program harmless from any and all liability either during practice or the competition, from any and all liability for damages to or loss of property. As a participant, or parent/guardian of a minor participant, in **The Diversity Classic/Basic Skills Series**, I understand that **The Diversity Classic/Basic Skills Series**, or its agents, may take photographs, video and/or film of my, my minor's and/or my family's involvement, participation, viewing or interaction at **The Diversity Classic/Basic Skills Series** scheduled ice time, activities, classes or events. I hereby authorize the taking and use of such photographs, video, film or likeness of myself, my minor child (or children), and/or my family in all forms and media and in all manners, including composite or other representations, for any lawful and legitimate **Diversity Classic/Basic Skills Series** purpose, including dissemination and distribution of the same; and further waive any right to approve or object to any finished, modified or derivative product or media.

Parent/Guardian Signature \_\_\_\_\_ Date \_\_\_\_\_

I certify that the competitor is eligible to enter the events checked.

Director's/Instructor's Name/Signature: \_\_\_\_\_

Director's/Instructor's Email Address: \_\_\_\_\_

Please check the event(s) you are entering. **COACHES/DIRECTORS: Review for accuracy/sign above.**

**Basic Elements:**

\_\_\_\_\_ Snowplow Sam  
\_\_\_\_\_ Basic 1 \_\_\_\_\_ Basic 4  
\_\_\_\_\_ Basic 2 \_\_\_\_\_ Basic 5  
\_\_\_\_\_ Basic 3 \_\_\_\_\_ Basic 6

**Basic Program:**

\_\_\_\_\_ Snowplow Sam  
\_\_\_\_\_ Basic 1 \_\_\_\_\_ Basic 4  
\_\_\_\_\_ Basic 2 \_\_\_\_\_ Basic 5  
\_\_\_\_\_ Basic 3 \_\_\_\_\_ Basic 6

**Interpretive Program (not part of Series):**

\_\_\_\_\_ Basic 4-6  
\_\_\_\_\_ Pre-Free Skate+  
(skaters will be grouped by  
levels after registration closes.)

**Free Skate Compulsory:**

\_\_\_\_\_ Pre-Free Skate  
\_\_\_\_\_ Free Skate 1  
\_\_\_\_\_ Free Skate 2  
\_\_\_\_\_ Free Skate 3  
\_\_\_\_\_ Free Skate 4  
\_\_\_\_\_ Free Skate 5  
\_\_\_\_\_ Free Skate 6

**Free Skate Program:**

\_\_\_\_\_ Pre-Free Skate  
\_\_\_\_\_ Free Skate 1  
\_\_\_\_\_ Free Skate 2  
\_\_\_\_\_ Free Skate 3  
\_\_\_\_\_ Free Skate 4  
\_\_\_\_\_ Free Skate 5  
\_\_\_\_\_ Free Skate 6

**Compulsories:**

\_\_\_\_\_ Beginner  
\_\_\_\_\_ High Beginner  
\_\_\_\_\_ No Test  
\_\_\_\_\_ Pre-preliminary  
\_\_\_\_\_ Preliminary

**Intro Level Free Skate Program:**

\_\_\_\_\_ Beginner  
\_\_\_\_\_ High Beginner

**Test Track Free Skate Program:**

\_\_\_\_\_ Pre-preliminary  
\_\_\_\_\_ Preliminary

**Well Balanced FS Program:**

\_\_\_\_\_ No Test  
\_\_\_\_\_ Pre-Preliminary  
\_\_\_\_\_ Preliminary

**ENTRY FEE IS \$45 FIRST EVENT, \$20 PER EACH ADDITIONAL EVENT. Make check payable to FDIA.**

First Event \$ 45.00  
Additional Event (\$20) \$ \_\_\_\_\_  
Additional Event (\$20) \$ \_\_\_\_\_  
Total: \$ \_\_\_\_\_

**HAVE YOU INCLUDED:**

- ☐ COMPLETED form with LTSUSA/USFS # & all signatures  
☐ CHECK payable to FDIA  
☐ Events you are entering verified by coach/director